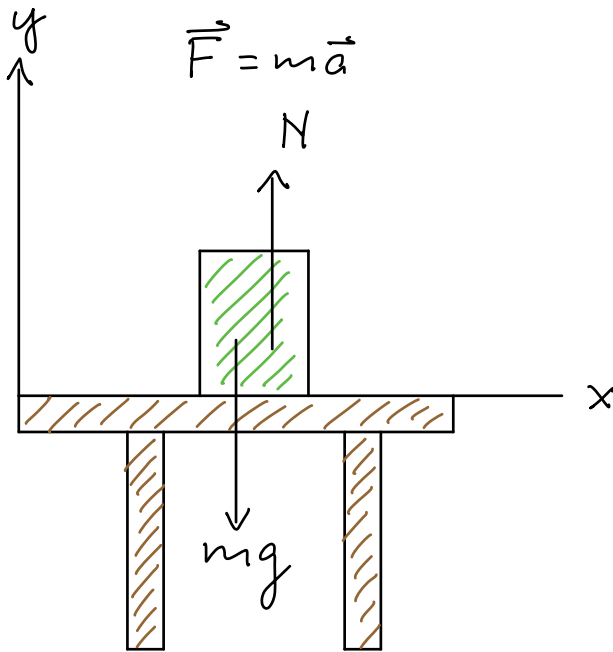


Example 5 (normal force and friction):

i) Consider a mass m sitting on a table as shown below:



The force is a vector

$$\rightarrow F_x = m a_x$$

$$F_y = m a_y$$

• x-direction:

$$F_x = 0, a_x = 0 \Rightarrow 0 = 0$$

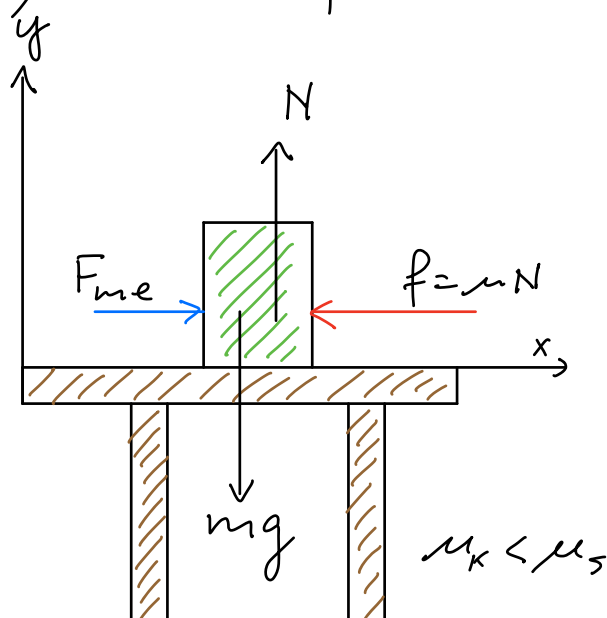
• y-direction:

$$N - mg = m a_y$$

know $a_y = 0$

$$\Rightarrow N = mg$$

ii) with "friction":



• For $F_{me} < \mu_s N$,

↑
coefficient of
static friction

block doesn't move

• For $F_{me} > \mu_s N$, block starts moving:

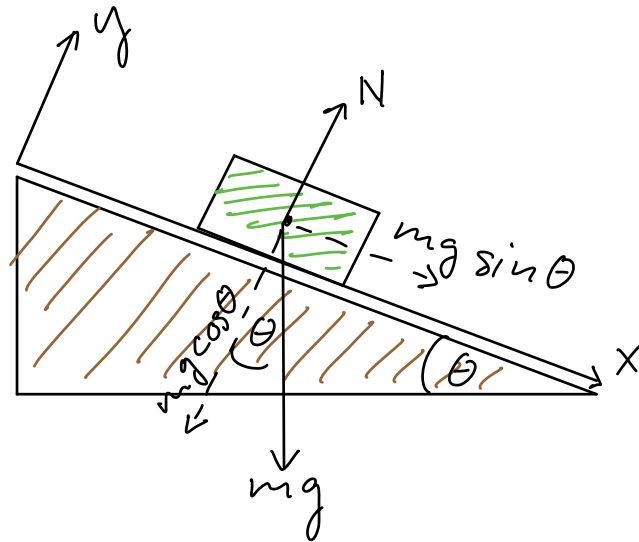
$$F_{me} - \mu_k N = m a_x$$

↑
coefficient of kinetic friction

Example 6 (Inclined plane):

i) without friction:

Consider a mass m sitting on an inclined plane.



Then we obtain the following equations:

$$mg \sin \theta = ma_x \quad (1)$$

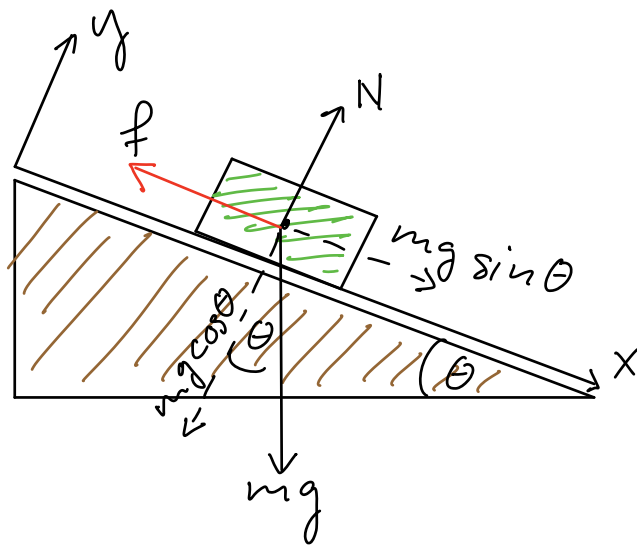
$$N - mg \cos \theta = ma_y \quad (2)$$

We know $a_y = 0 \Rightarrow N = mg \cos \theta$

$$(1) \Rightarrow a_x = g \sin \theta$$

Thus, by making θ small, we can reduce the acceleration by factor $\sin \theta$

ii) with friction:



Relevant equations:

$$N - mg \cos \theta = ma_y \quad (1)$$

$$mg \sin \theta - f = ma_x \quad (2)$$

$$(1) + a_y = 0 \Rightarrow N = mg \cos \theta$$

Note: the static frictional force is not always $\mu_s N$; it is whatever it takes to keep the block still, up to a maximum of $\mu_s N$.

\Rightarrow for $mg \sin \theta < \mu_s N$ we have

$$(2) \Rightarrow f = mg \sin \theta \quad (a_x = 0)$$

If we increase θ up to an angle θ^* with $mg \sin \theta^* = \mu_s N = \mu_s mg \cos \theta^*$ then we can measure μ_s :

$$\mu_s = \tan \theta^*$$

Note: the mass has cancelled. So it doesn't matter on which planet we perform this experiment, the result will always be the same.

For $\tan \theta > \mu_s$ the block will begin to slide down \rightarrow frictional force becomes $f_k = \mu_k N$ ($\mu_k < \mu_s$)

Relevant equations are:

$$N - mg \cos \theta = ma_y \quad (1) \quad \Rightarrow N = mg \cos \theta$$

$$mg \sin \theta - \mu_k N = ma_x \quad (2)$$

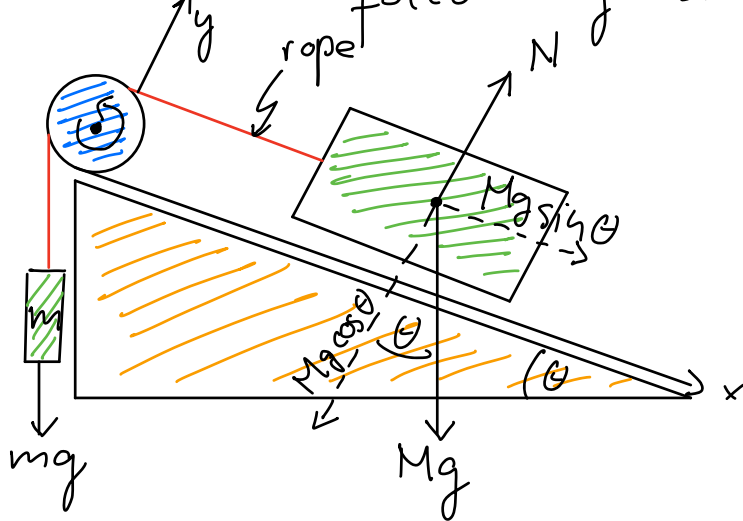
\Rightarrow eq. (2) becomes:

$$mg \sin \theta - \mu_k mg \cos \theta = ma_x$$

$$\Leftrightarrow g(\sin \theta - \mu_k \cos \theta) = a_x$$

Example 7 (coupled masses):

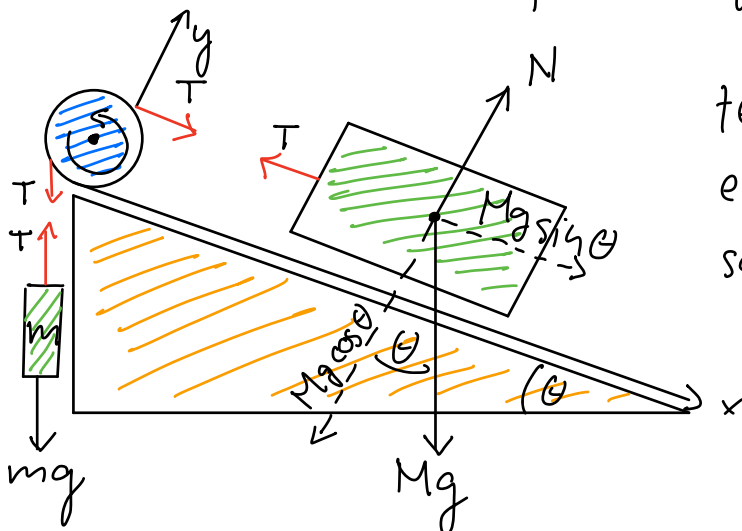
Consider the following situation



assume $M > m$

- the bigger mass M will go down the slope as $M \rightarrow \infty$
- the smaller mass m will go straight down as $\theta \rightarrow 0$

Let us draw the free-body diagram:



tension T is everywhere the same along the rope

→ equation for M along x-axis:

$$Mg \sin \theta - T = Ma \quad (1)$$

equation for m is:

$$T - mg = ma \quad (2)$$

adding (1) and (2) gives:

$$Mg \sin \theta - mg = Ma + ma$$

$$\Leftrightarrow a = g \left[\frac{M \sin \theta - m}{m + M} \right]$$

→ for a to be positive, we need

$$M \sin \theta > m$$

For negative $a < 0$, the same formula can be equivalently applied

Adding friction, we get

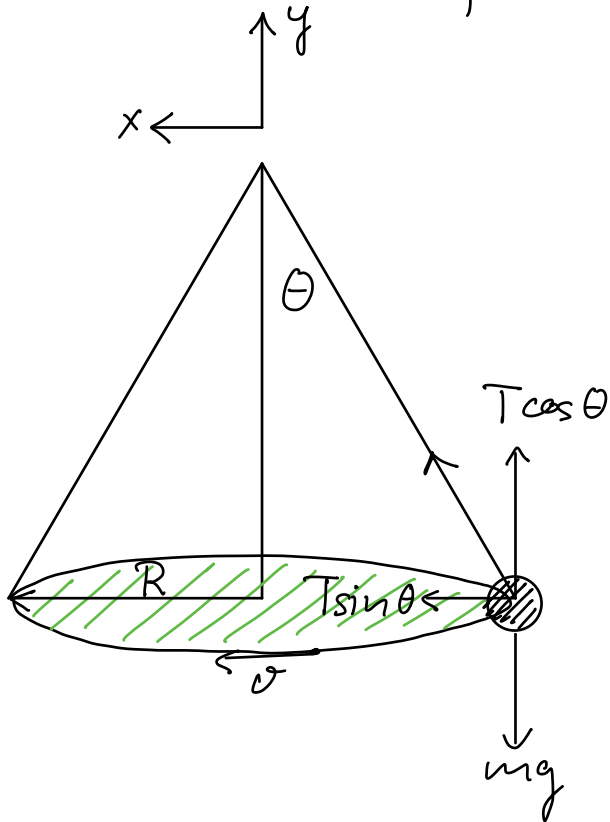
$$Mg \sin \theta - T - f = Ma$$

$$T - mg = ma$$

$$\Rightarrow a = g \left[\frac{M \sin \theta - \frac{f}{g} - m}{m + M} \right]$$

§ 3.4 Circular motion

Consider the following situation :



Recall "centripetal" acceleration for circular motion:

$$a = |\vec{a}| = \omega^2 R$$

where ω is "angular velocity"

given by $\omega = \frac{v}{R}$

$$\rightarrow a = \frac{v^2}{R} \quad \text{"tangential velocity"}$$

→ relevant equations :

$$T \cos \theta - mg = 0 \quad \text{vertical}$$

$$T \sin \theta = ma = m \frac{v^2}{R} \quad \text{horizontal (radial)}$$

$$\Rightarrow \tan \theta = \frac{v^2}{Rg}$$

$$\text{then } 1 + \tan^2 \theta = \frac{1}{\cos^2 \theta}$$

$$\rightarrow T = mg \sqrt{1 + \left(\frac{v^2}{Rg}\right)^2}$$

Example 8 :

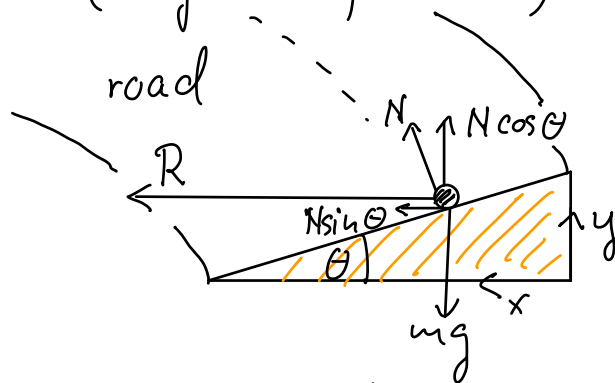
Imagine you are driving on a circular race track of radius R at speed v

→ need a force $m \frac{v^2}{R}$ on the car to bend it into a circle!

two solutions:

a) use friction $f \leq \mu_s mg$

b) tilt the road by an angle θ (neglect friction) as follows:



→ relevant equations:

$$\left. \begin{aligned} N \cos \theta &= mg \\ N \sin \theta &= m \frac{v^2}{R} \end{aligned} \right\} \Rightarrow \tan \theta = \frac{v^2}{Rg}$$

§ 4. Law of Conservation of Energy

§ 4.1 Introduction to energy

Consider a force that produces an acceleration $a = \frac{F}{m}$

in § 1 we saw that for constant acceleration: $v^2 = v_0^2 + 2a(x - x_0)$

$$\rightarrow v_2^2 = v_1^2 + 2 \frac{F}{m} d$$

where $d = x - x_0 =: x_2 - x_1$

$$\Leftrightarrow \frac{1}{2} m v_2^2 - \frac{1}{2} m v_1^2 = Fd \quad (*)$$

Definition 1:

i) The combination $\frac{1}{2} m v^2$ is called "Kinetic energy", denoted by E_k

ii) The product Fd is called "work done by the force" and is denoted by W . units: $Nm =: J$ (Joules)

Equation (*) gives the
Theorem 1 (work-energy theorem):

$$K_2 - K_1 = Fd = W$$

"The change in kinetic energy is equal to the work done by all the forces."

Next, imagine the work is done in a time interval Δt , distance $d = \Delta x$

$$\Rightarrow \lim_{\Delta t \rightarrow 0} \frac{\Delta K}{\Delta t} = \frac{dK}{dt} = F \frac{dx}{dt} = Fv =: P$$

Definition 2:

The quantity $P = Fv = \frac{dK}{dt}$ is

defined as "power"

rate at which work is done

Units: $\frac{J}{s}$ (joules per second)

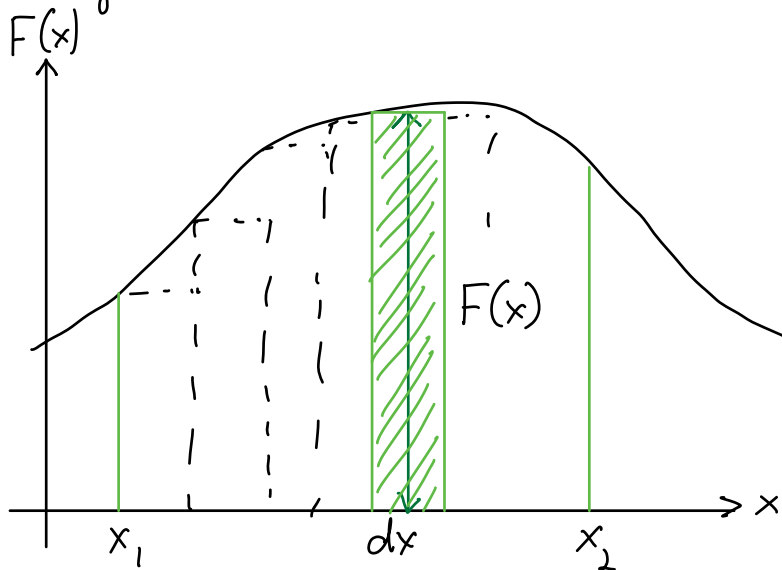
or W (watts)

→ a 60 W light bulb consumes energy at the rate 60 joules per second

Let us now look at forces that vary in time:

- force of a spring $F(x) = -kx$
- force of gravity (it is only locally approximately constant = mg)

In general:



→ cannot apply formula $W = Fd$ as F varies over distance d

→ for a small interval:

$$dW = F(x) dx \quad (\text{area of thin rectangle})$$

→ have to sum up all small rectangles below graph

→ going from x_1 to x_2 means computing area under graph

"Riemann integral"

→ work-energy theorem in general form:

$$K_2 - K_1 = \int_{x_1}^{x_2} F(x) dx =: W$$

Use "Fundamental Theorem" of calculus to compute it:

• find function $G(x)$ with

$$F(x) = \frac{dG(x)}{dx}$$

• then $\int_{x_1}^{x_2} F(x) dx = G(x_2) - G(x_1)$
 $\approx F(x_1 + l \frac{x_2 - x_1}{n})$

$$\int_{x_1}^{x_2} F(x) dx = \lim_{n \rightarrow \infty} \sum_{l=1}^n \underbrace{\left(G(x_1 + l \frac{x_2 - x_1}{n}) - G(x_1 + (l-1) \frac{x_2 - x_1}{n}) \right)}_{\frac{1}{n}} \cdot \frac{1}{n}$$

$$\lfloor = G(x_2) - G(x_1)$$